



### 3rd<sup>o</sup> VETERAN Kür

Date: \_\_\_\_\_ Rider ID#: \_\_\_\_\_ Certified Rider Level \_\_\_ /7 Horse ID#: \_\_\_\_\_ Age of Horse: \_\_\_

Left and right movements are not mandatory. May be ridden in a snaffle bridle, padded sidepull or bitless cavesson. Rugby pelhams are also allowed for veterans as long as used with the double bridle.

Time Allowed: 3.0-4.0 minutes.

Co-efficient

Minimum age of horse is 15 years old.

	Technical Marks	Mark	Co	Final	Remarks
1	<b>Medium Walk (10m continuous)</b>				
2	<b>Extended Walk (15m continuous)</b>		2		
3	<b>Collected Trot Plié</b>	L R			
4	<b>Collected Trot Half Pass</b>	L R	2		
5	<b>Extended Trot</b>				
6	<b>OPTIONAL BONUS: Collected canter with flying change</b>	L R	0.5		
7	<b>Entrance and halts at start &amp; finish</b>				
Total technical execution points		<b>80</b>			<i>Penalties to be deducted: Use of voice 2 points Illegal move 4 points</i>
Deductions					
<i>Examples are use of voice or illegal move.</i>					
<b>TOTAL TECHNICAL POINTS</b>					

Co-efficient

	Artistic Impression Marks	Mark	Co	Final	Further Comment
1	<b>Rhythm, energy &amp; elasticity</b> <i>(Paces and Impulsion)</i>		4		
2	<b>Harmony between horse and rider</b> <i>(Submission and Rider Position &amp; Aids)</i>		4		
3	<b>Choreography &amp; Use of arena</b> <i>(Design, fluency, balance &amp; creativity)</i>		4		
4	<b>Degree of difficulty &amp; risks</b> <i>(Calculations, placement &amp; combinations)</i>		4		
5	<b>Music suitability &amp; interpretation</b> <i>(Suitability, expression &amp; emphasis)</i>		4		
Total artistic presentation points		<b>200</b>			
Time Penalty Deduction (If more or less than allowance deduct 1 point)					
Total for technical execution					
<b>TOTAL POINTS</b>					
DIVIDE BY POSSIBLE POINTS				<b>280</b>	
<b>FINAL SCORE</b>					

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*Increased Difficulty: Inner track, Rein-back, Plié on quarter-lines or centerline and with changes of bend, Medium trot to Plié combination, Flying Changes, Sections of medium and extended paces, Steeper diagonals of the half pass in trot and canter, Trot Half passes with change of bend, Medium canter to Counter-canter combination, Flying change to counter-canter, Counter canter on smaller curves, and Multiple coefficient moves. Up to four moves may be ridden one-handed.*